

FLIGHT OF THE

INTRUDER™

ADDITIONAL
FEATURES FOR
1 MEG OWNERS



By the authors of Falcon
Spectrum HoloByte





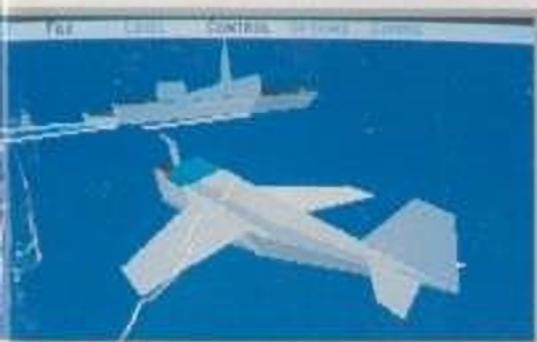
Instant "Quickstart" options.

In-flight radio messages with radio message queuing system.



View from all aspects and 16 in-cockpit views.

Carrier take-off and landing with "MEATRALL" landing aid.



Realistic terrain taken from contemporary operations maps including Hanoi, Haiphong and Thanh Hoa.

FLIGHT OF THE

INTRUDER™

Screenshots from PC/EGA version



In 1972, the U.S.A.F. launched Operation 'Linebacker'. U.S. forces and their South Vietnamese allies are locked in a life and death struggle with the fanatical North Vietnamese Army. You must stem the tide of the North Vietnamese Offensive by cutting its vital life-line to its front line troops.

From the U.S. carriers in the Gulf of Tonkin on 'Yankee Station' you must attack a variety of installations defended by surface to air missiles and the MiG fighters of the skilful and determined North Vietnamese Air Force.

Choose between two of the best aircraft that ever flew. The F-4 Phantom is fast, powerful and equipped with highly advanced Avionics. It is so flexible that it can perform any type of mission. The A-6 Intruder has the first all weather computer operated weapons guidance system (DIANE) and an outstanding weapons load. Both have stood the test of time and are still in service.

Enemy aircraft featured are the nimble MiG17 and the more advanced supersonic MiG21, capable of out turning any U.S.A.F. aircraft.

FLIGHT OF THE INTRUDER takes you into the real world of operational flying and mission planning.

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MPIX-FOTI

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FLIGHT/INTRUDER AMIGA



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CA10-FL17



Switch between friendly aircraft in flight.

Large numbers of mobile targets including trucks, trains and barges.



Realistic minibox environment with enemy artificial intelligence.

Up to 8 friendly and 6 enemy aircraft on screen simultaneously.



2 different aircraft accurately simulated. 3 different roles: MIGCAP, IRON HAND, and STRIKE.